Towards a web runtime for AGL based on Chromium/Wayland

Maksim Sisov <u>msisov@igalia.com</u> Juan J. Sánchez jjsanchez@igalia.com



Agenda

- Why a web runtime?
- Technical challenges and design decisions
- Security vision
- Scope of the project
- Current status
- Questions and feedback



Why a web runtime?

- Web apps should be first class citizens in AGL: popular alternative to native toolkits; bring flexibility and power for a big number of developers.
- Share resources among web applications:
 - Hardware resources (e.g. GPU), network cache, etc.
 - Common strategy for memory pressure scenarios.
- Shared implementation between web applications:
 - Same stack for web apps and web browser.
 - Same expected behavior.
- Security enabled, efficient runtime:
 - Integration with SMACK and AGL binder
- Provide access to AGL specific APIs for the web apps.



Technical challenges and design decisions

- Use Chromium architecture for web contents sandboxing:
 - Single browser process for web apps,
 - Web contents in sandboxed renderer process.
- Enable JS injection for domain specific APIs and system integration:
 - Also allow to side-load CSS and JS,
 - Access to car specific APIs.
- Provide web apps packaging and local filesystem installation/running.
- Rendering
 - Fullscreen
 - Optional/Future? Web popups and other window factors.
 - Hooks for integrating with system UI
- Lifecycle
 - Integration with apps lifecycle (suspend/resume...).



Security vision

- Comply with AGL security model:
 - SMACK labels.
 - Cynara.
- Allow native application manager to manage WebApps.
 - For example, communication between
 WebApps and native application manager
 through a web runtime.



Scope of the web runtime project

This proposal is not related to:

- System UI implemented with web stack.
- Full-featured web browser

Web runtime is:

• The service that allows to implement applications using web technologies.



Current status

- Igalia has just started working on this: currently in the analysis&design phase.
- Intention: prototyping phase starting during late Q2 and heavy development during H2 2018 (we are trying to secure the required resources).
- The plan is to reuse as much as possible from available open source web runtimes to reduce the development time (e.g. WAM by LGE?).
- Still unclear the amount of effort that this will require (will depend on several design decisions and on the amount of reuse).
- The idea is to work completely in the open, with both open source development tools and dynamics from day 1.
- Feedback and collaboration are very welcome.



Questions?

Maksim Sisov msisov@igalia.com

Juan J. Sánchez jjsanchez@igalia.com



