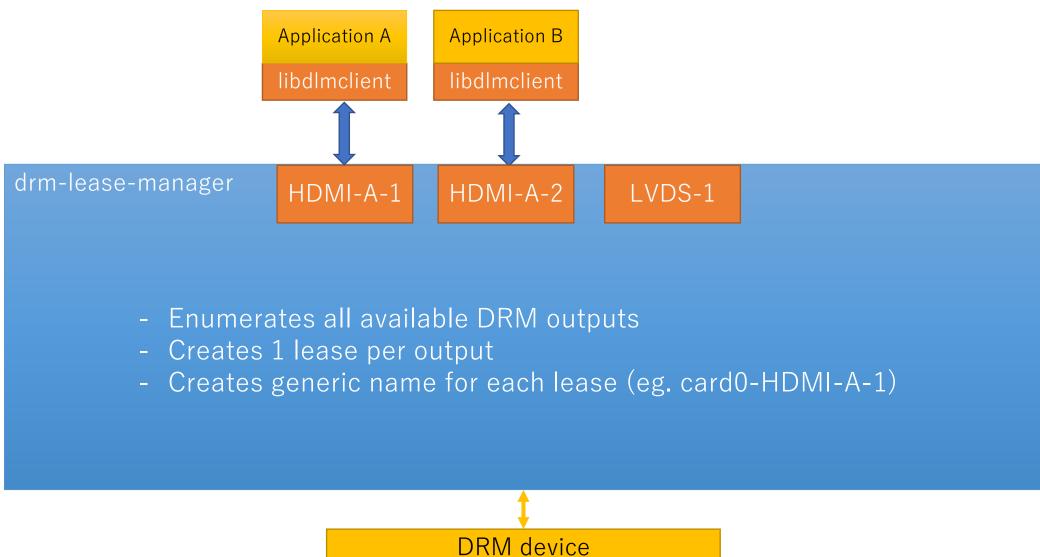
DRM Lease manager

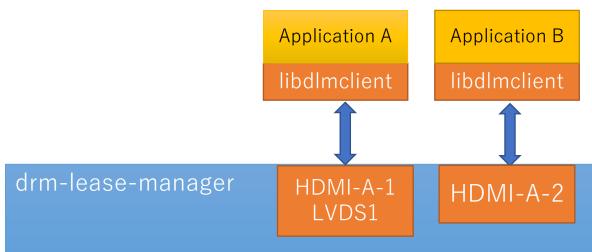
Lease configuration update April 2022

Current Operation



HDMI-A-1, HDMI-A-2, LVDS-1

Updated Operation



- Reads lease config from an external configuration file
- Creates 1 lease per lease config
 - connectors and planes to include in each lease are specified in lease config
- Lease name comes from lease config (eg. "cluster", "ivi")

DRM device
HDMI-A-1, HDMI-A-2, LVDS-1

Configuration file

lease configuration

```
[[lease]]
name = <string> (eg. "cluster")
connectors = <array of strings> (eg, ["HDMI-A-1", "LVDS-1"])
planes = <array of plane ids> (eg, [23, 24, 28])

[[lease]]
name = ...
connectors = ...
```

connector configuration

```
[HDMI-A-1]
optional = true
```

Current status

Complete

- Lease configuration parsing from configuration file
- Adding multiple connectors to a lease based on above settings
- Verified on Renesas R-Car, gemu
- Pushed to sandbox:
 - https://gerrit.automotivelinux.org/gerrit/src/drm-lease-manager.git
 - branch: <u>sandbox/dhobsong/named-lease-and-config</u>
 - will push to gerrit this week

To do

- Add DRM planes to leases based on configuration
- Per connector configuration (ie. optional / mandatory connectors)

Issues

wayland egl applications don't work with leases on Raspberry Pi (SPEC-4317)

Applications that only use the wl_shm protocol (i.e. no GPU) are ok.

Reason

- DRM authentication doesn't work with DRM leases
- DRM authentication is required by the mesa wl_drm protocol (used to enable buffer importing / exporting in the kernel so clients can share buffers with the server/compositor)

Issues (cont)

wayland egl applications don't work with leases on Raspberry Pi (SPEC-4317)

- Workaround
 - Kernel no longer requires DRM Authentication for buffer import/export (as of Linux 5.6)
 - So just disable authentication in wl_drm
 - And backport DRM Auth patch from Linux 5.6 (Rpi kernel is 5.4 on yocto "dunfell")
- Other options
 - Make DRM authentication work for DRM leases
 - Use render nodes in mesa / libweston to bypass authentication