

Waltham plugins upstreaming

Weston multiple backends support

Waltham plugins upstreaming ideas

- Keep the Waltham plugins in AGL
- Upstream to own repository hosted by ... ADIT?
- Implement stand alone Waltham backend in Weston like any other backend today
- Rework the Weston to support multiple backends at the same time



Keep the Waltham plugins in AGL

- Pro
 - ♦ No additional efforts ☺
- Cons
 - Visibility of the Waltham is only in AGL. No other users/ contributors



Upstream to own repository

Pro

- Potentially a bit better visibility
 - No need to use AGL to see the Waltham in action

Cons

- Additional repository and community to handle
 - Different community
 - Different release cycle with Weston
 - Compatibility with Weston has to be maintained



Implement stand alone Waltham backend in Weston

- backends are working exclusively only, one at a time
 - Presenting same content to e.g. drm-backend and Waltham backend is not possible
- Currently not fitting to high level requirements of Waltham transmitter but a good starting point!
- The multiple backend implementation can be done in parallel (complex)



Multiple backends support

Cleanup and rework the dependency between [Efforts ??]:

- Compositor, Renderer, Backend
- Currently a lot of cross dependencies in compositor.c

Required sync points between backends [Efforts ??]

- handling of frame events
- **•** ...

Rework on existing backends [Efforts ??]

- Wayland
- Pixman
- Drm-backend
- Add multi threading to weston? [Efforts ??]
 - Avoid latency propagation between backends!



Multiple backends support

Additional points:

