



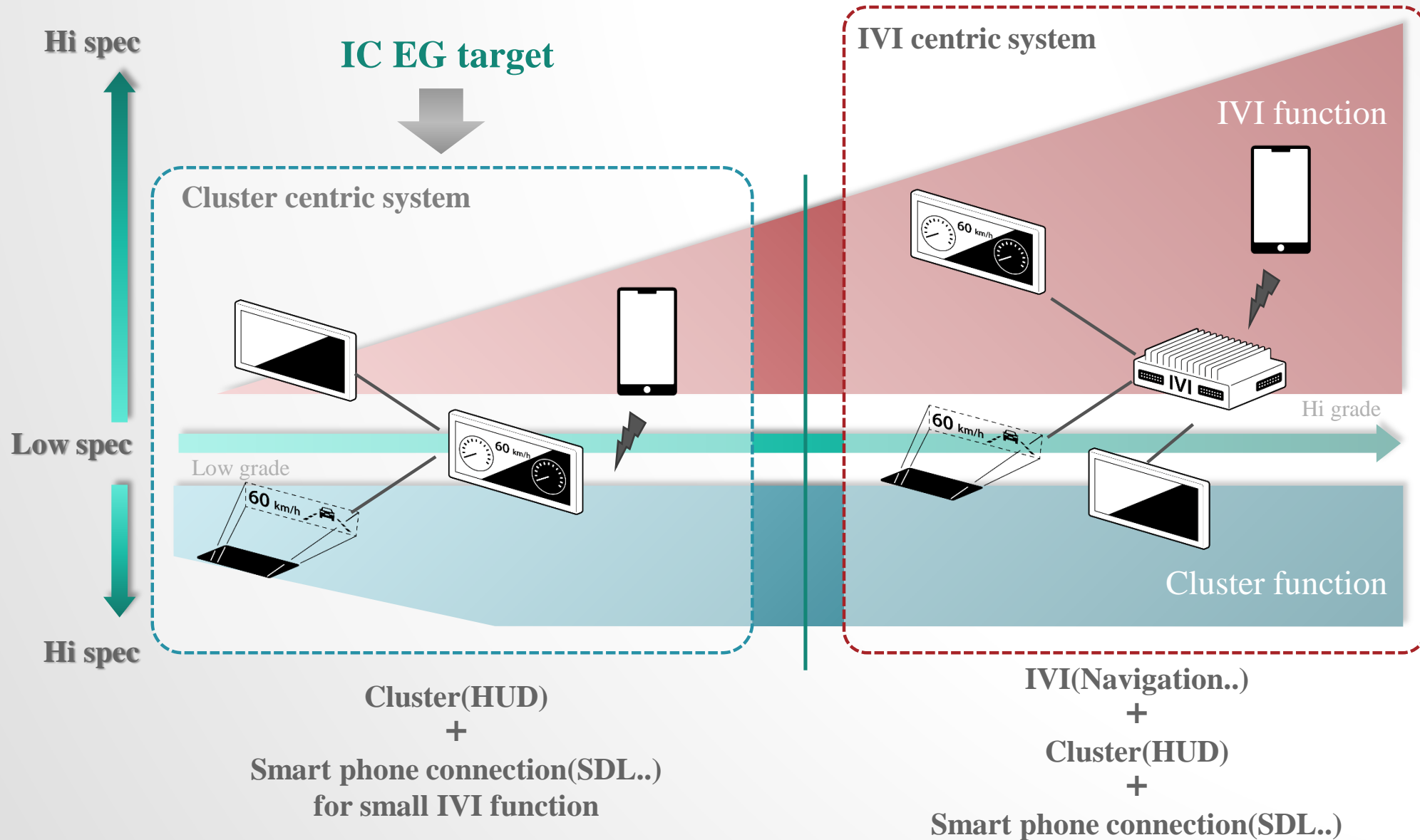
Instrument Cluster EG Discussions

AGL Virtual Work Shop
2021/10/20
IC EG Development Group

Outline

- **Background**
 - **What is Instrument Cluster Expert Group**
 - **Our Concept**
- Status Update
 - Early stage development
- Discussion Point

EG scope and system image?

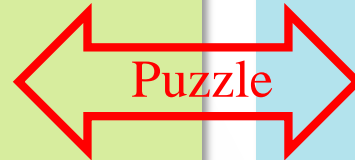


Puzzles in automotive quality management

- There are many puzzles in the automotive system (main function).

IVI

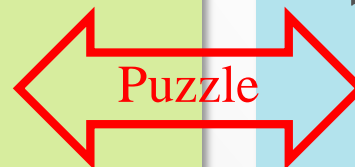
- Rapid innovation
 - New features are added
 - Short-term development
 - Rapid bug fixes



Instrument Cluster

- Advanced quality management
 - Full path coverage testing
 - Formal verification
 - Careful bug fixes

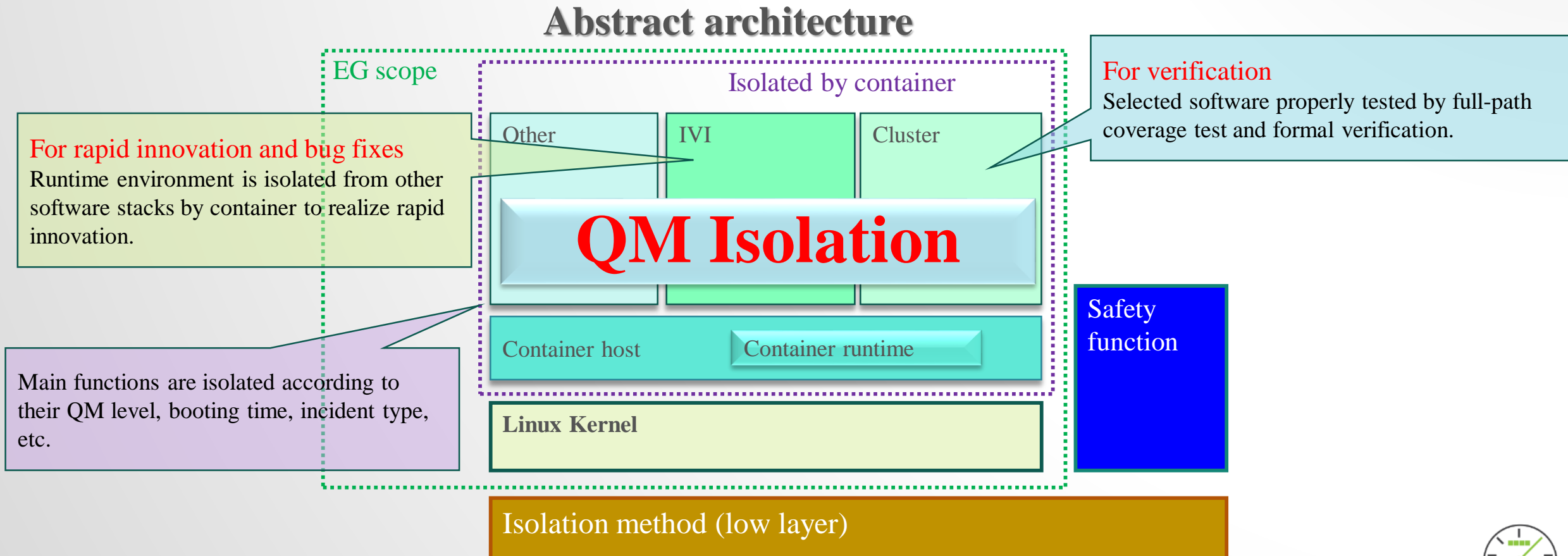
- Various functions
 - Many pre-installed applications
 - Applications installed from store



- Selected functions
 - Combinational verification
 - Fast boot-up

QM Isolation

- Our answer to the puzzle issues is “one more isolation method” which takes one-more layer to isolate the functions by using Linux container technology.



Outline

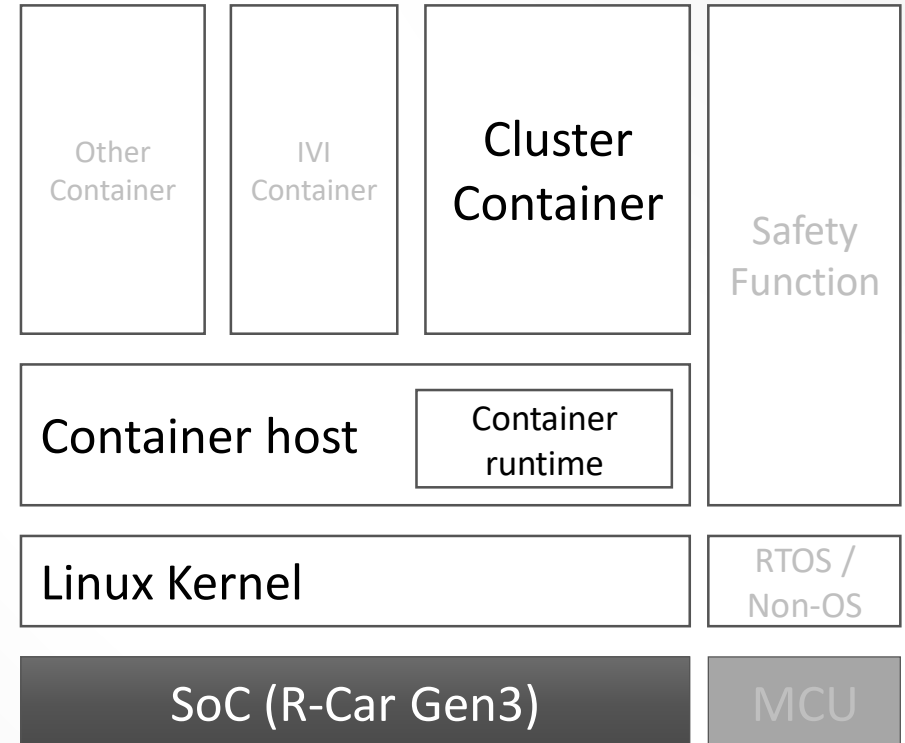
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Early stage development

- IC EG member created 1st architecture in last year.
- This year, IC EG member start development.
 - We call early development to it.
- What we aim
 - Create development base environment for next development.

Container Integrations

- Container integration support into AGL
 - Limited container host and cluster container are available
 - Display isolation feature is available
 - Demo GUI is available

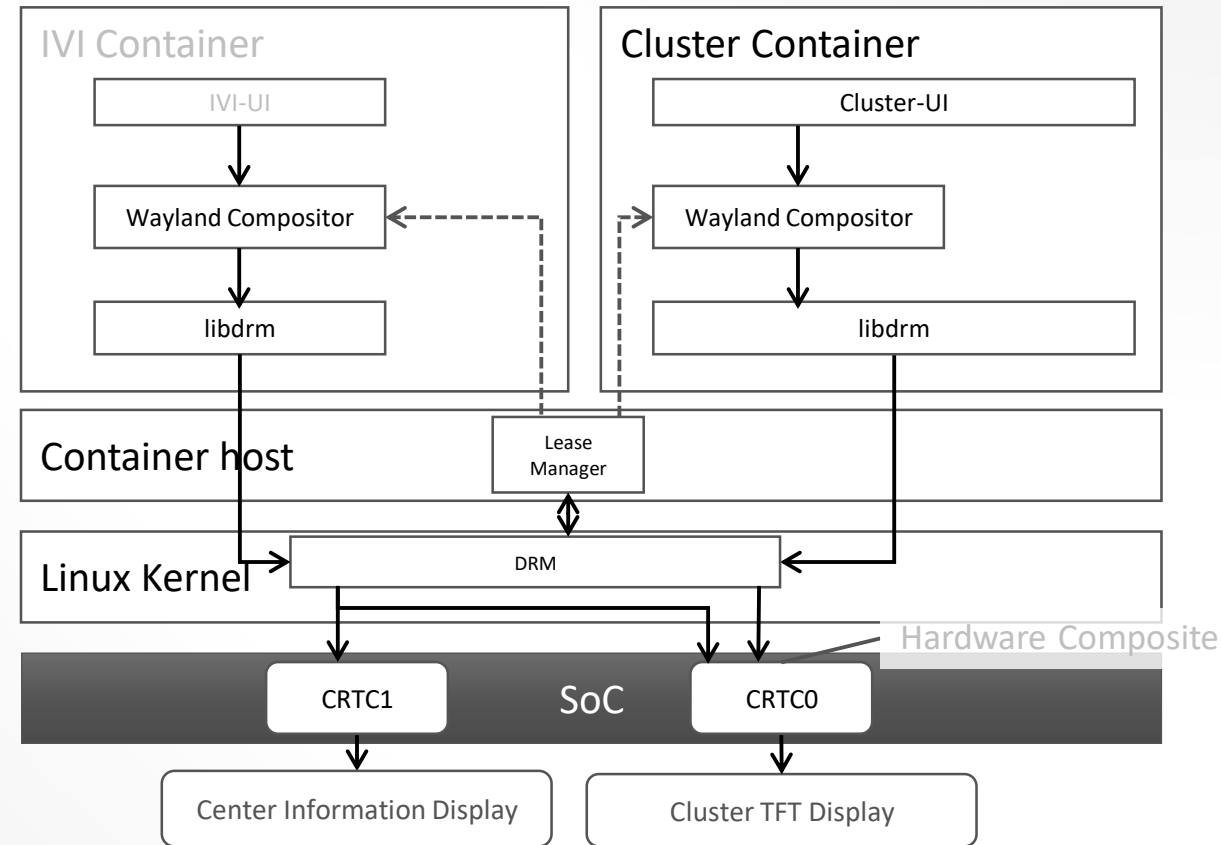


Limited container host and cluster container

- It support single step integration both host and guest using Yocto multi config.
 - When we execute build, we can build host and guest software stack.
 - ex. bitbake lxc-host-image-demo
- It success to reduce kernel functions partially.
 - Existing AGL enabled much kernel functions in default, because many demo feature need demo specific kernel functions.
 - We changed -
 - The demo specific kernel functions is only enabled in demo feature enabled, it is not enable by default.
 - It need to continue this work.
- 1st release support R-Car Gen3 environment only.

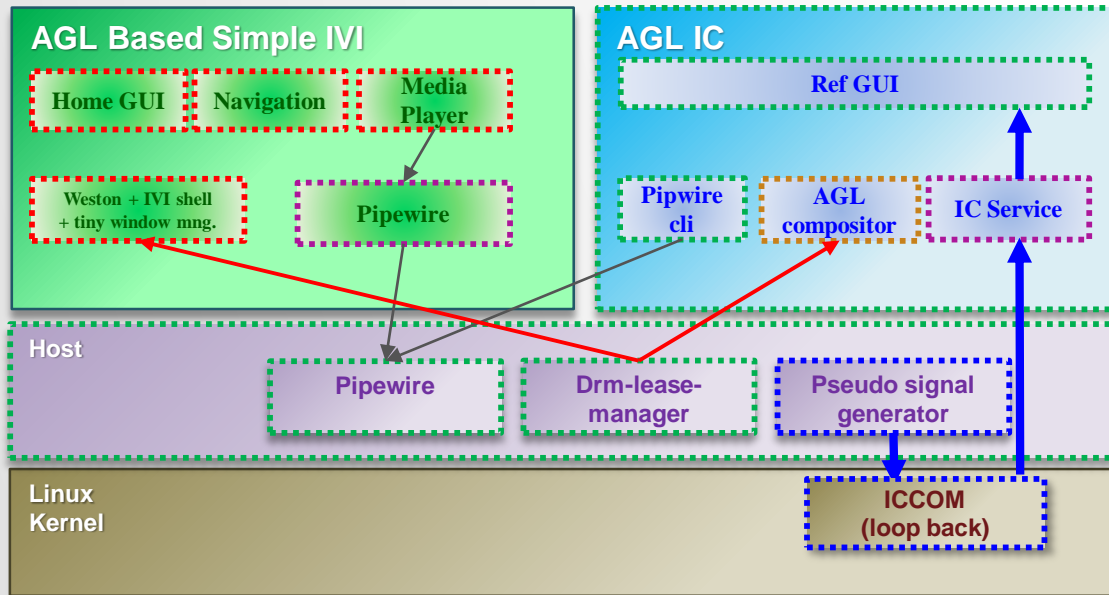
Display isolation feature

- Display isolation feature is realized by drm-lease feature.
- We integrated lease manager into container host.
- It realize one container by one compositor architecture using drm-lease kernel function.
- OpenGL drawing and compositing is available in cluster container.
- Currently not support hardware compositor, because it highly depend on BSP.



Architecture Overview for MM

- Use existing AGL (already merged)
- Disclose by AISIN (re-use CES2020 demo soft, will not maintain)
- SMC
- Target for y2021 AGL dev. RFQ
- Now working by FCT



Demo usecase

- Cluster and IVI run on one Linux.
- Both guest have own compositor, powered by drm-lease.
- When Cluster play buzzer, IVI sound is muted by pipewire.
- Cluster GUI draw by pseudo signal deliver from IC Service.

Issue

- Existing AGL app-fw can't integrate into guest container, it's limitation of the existing implementation. This IVI guest focuses only demo. IVI guest will replace after new app-fw release.
- Need to check agl-compositoe is not depend to app-fw.
 - Not depend to agl-appfw. Can implement guest.
- Yocto multi-config require to more heavy work.



Infotainment Display
1920x1080



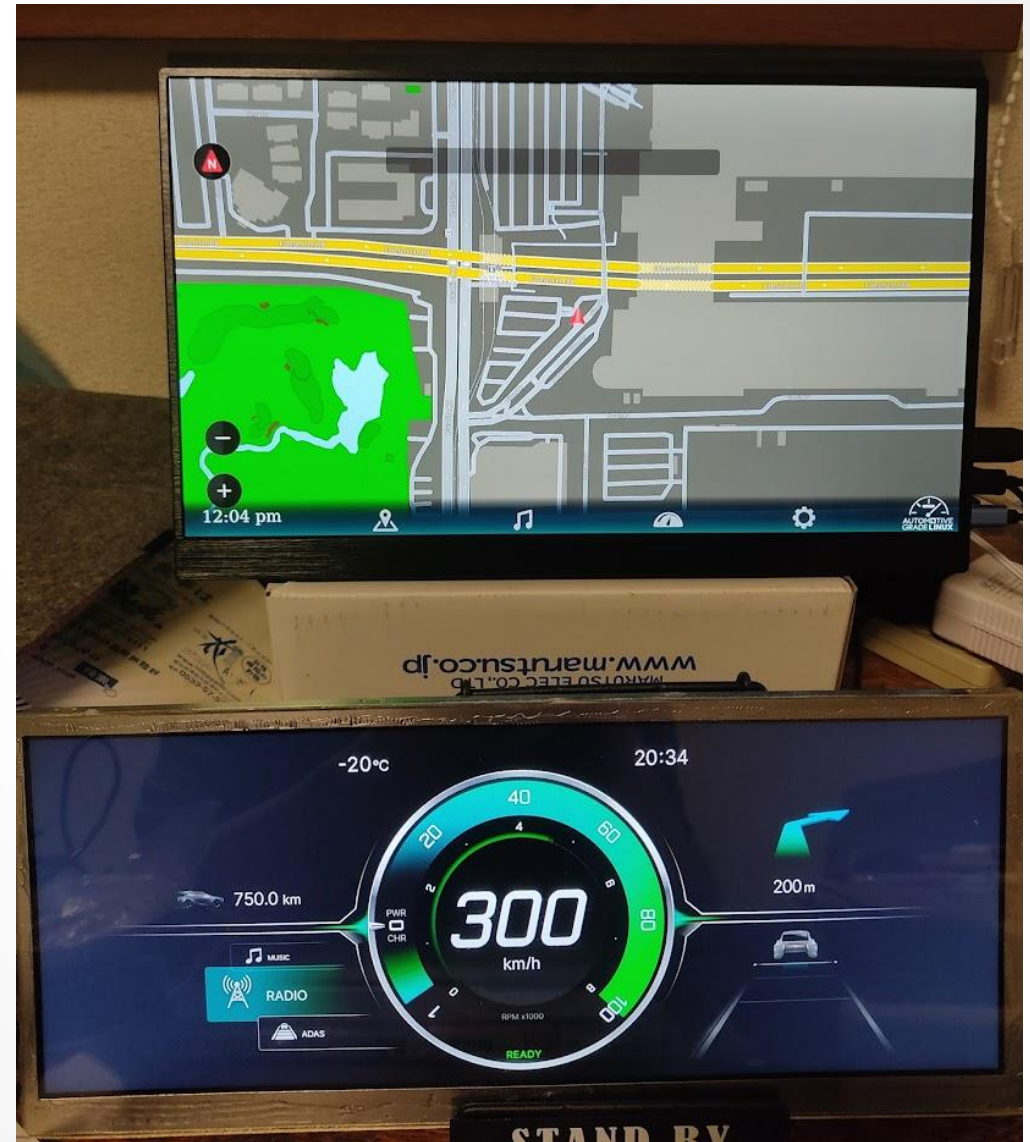
R-CarH3+Kingfisher



Cluster Display
1920x720

Current Integration status for local dev

- Adding a IVI guest
 - Example App was imported.
 - Navigation, Media player, Home screen bar
 - Only to UI displaying.
 - Weston with IVI extension was imported.
 - It use IVI side.
 - Simple layout manager was imported too.
- Adding a some IC software
 - IC service framework and API library was imported.
- Cluster display for demo is supported
 - 1920x720 60fps support
- Already created 33 patches now
 - 5 patch was submitted



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Issues

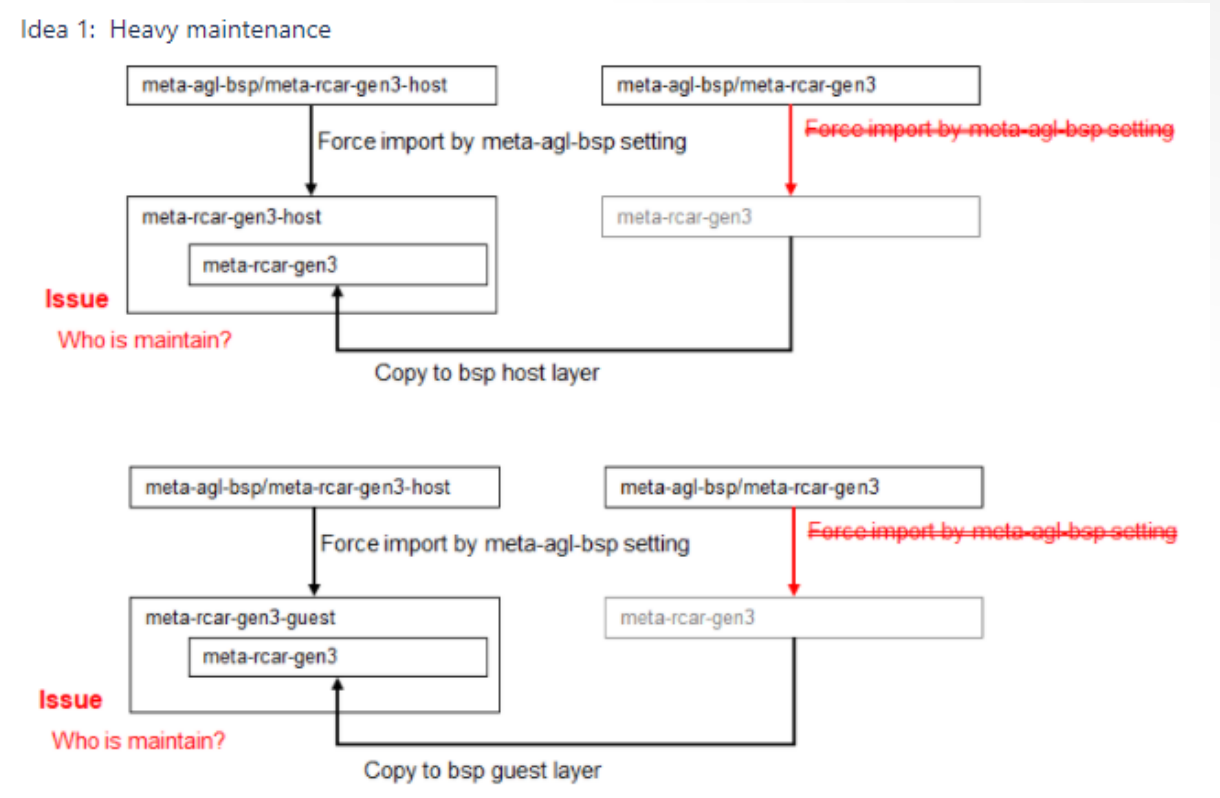
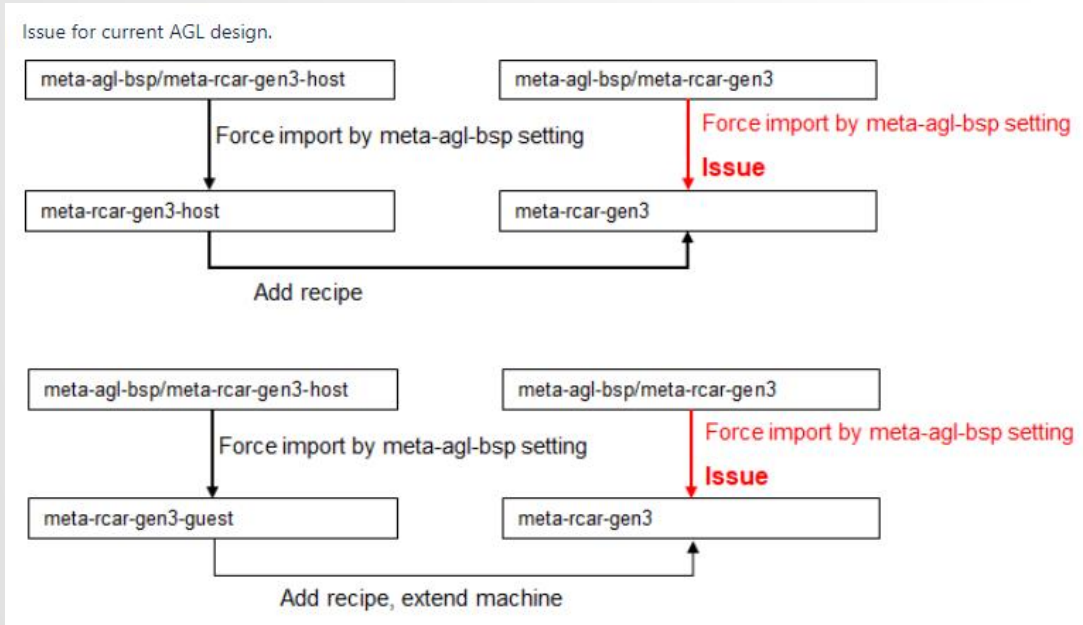
- We want to discuss these issues today.
 - Guest image build requires BSP kernel building
 - Need to add kernel patch before kernel 5.7
 - How to support touch and other input devices in guest
 - Need to improve iccom stack
 - How to support pipewire

Issues

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Guest image build require to BSP kernel building

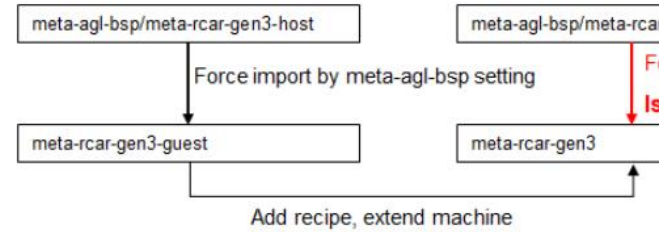
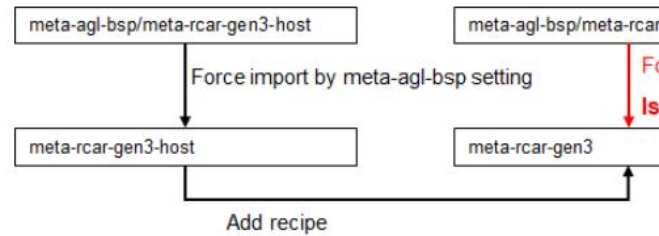
- Initial discussions



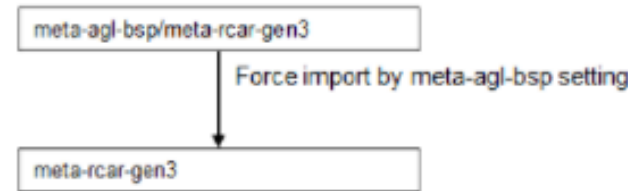
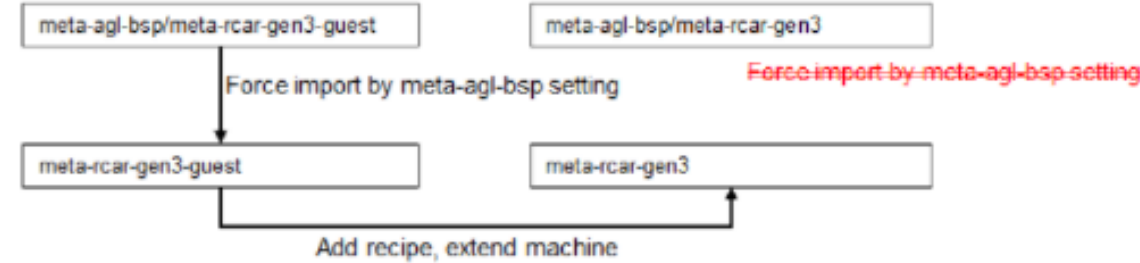
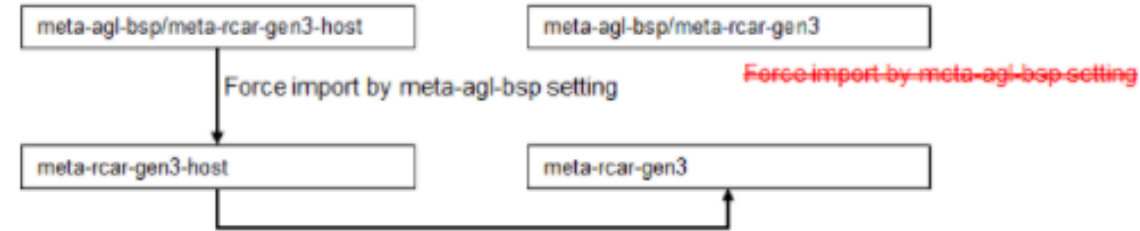
Guest image build require to BSP kernel building

- Initial discussions

Issue for current AGL design.



Idea 2: Best solution, but how to do?



How to modify existing meta-agl-bsp import mechanism.

Guest image build require to BSP kernel building

- Concluding initial discussions
 - Common understanding
 - AGL create and maintain Host/Guest specific BSP (only to additional recipe), that is heavy work.
 - In this case, we can't support many boards. May be R-Car only.
- How to fix
 - Scott proposed to use Yocto multi config.
 - Current environment use it.

Guest image build require to BSP kernel building

- Current issue
 - Can't build some user land library depend on kernel module header
- Initially we use linux-dummy in guest side
 - Can skip kernel building
 - Not installing kernel image
- In this case, some user land library can't build in guest
 - In R-Car Gen3
 - vspmfif-user-module, mmngr-user-module, etc..
 - These library require to header file deriver from kernel module
- How to Fix this issue?
 - My idea
 - BSP kernel and kernel module build in guest side.
 - <https://gerrit.automotivelinux.org/gerrit/c/AGL/meta-agl-devel/+/26697>
 - <https://gerrit.automotivelinux.org/gerrit/c/AGL/meta-agl-devel/+/26699>
 - <https://gerrit.automotivelinux.org/gerrit/c/AGL/meta-agl-devel/+/26698>

Guest image build require to BSP kernel building

- I get a some review comment
 - At <https://gerrit.automotivelinux.org/gerrit/c/AGL/meta-agl-devel/+/26697>
- Summarily
 - Scott
 - having userspace inside a container, even a system container, dependent on custom interfaces in the host kernel seems unsupportable long-term in a product IMO.
 - My response
 - I agree to this point. Ideally case, that's right. On the other hand, if we will not fix this issue, we need to re-development in downstream. In other board, may have same issue.
- When you have more good solutions, please advice to us

Guest image build require to BSP kernel building

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- Summarily
 - Jan-Simon Moeller
 - Another option is to apply
 - meta-agl-devel/meta-agl-lxc/recipes-platform/images/lxc-host-image-minimal.bb:NO_RECOMMENDATIONS = "1"
 - to the guest images as well.
 - My response
 - I will test it. Now in task queue..

Guest image build require to BSP kernel building

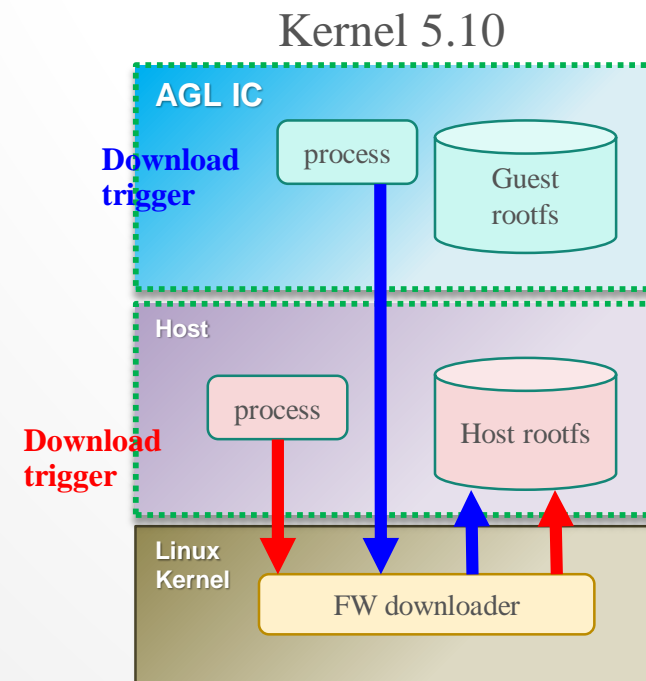
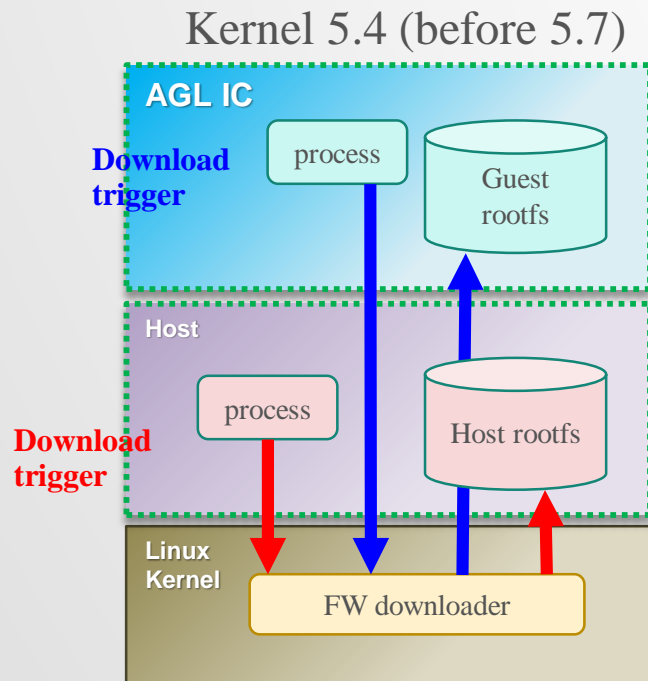
- I get a some review comment
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 - Usually it is part of MACHINE_ESSENTIAL_EXTRA_RDEPENDS and some do IMAGE_INSTALL:append .
 - In case of rcar, we do it in our agl_rcar_nogfx.inc ... we can remove it there, which might solve the issue already. Just need to check why it is in there in the first place.
- My response in this time
 - I know agl_rcar_nogfx.inc cause this issue in case of R-Car. But if it remove, many image will lost dtb file...
 - This patch is only a workaround..
 - Who know why agl_rcar_nogfx.inc has DTB install description?

Issues

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Need to add kernel patch before kernel 5.7

- <https://github.com/agl-ic-eg/meta-agl-devel/commit/7d3bef593d2792b0939fc5653424b2cf322158f6>
- In kernel upstream, firmware downloader is improved in 5.7.
 - In kernel 5.4, firmware downloader inherit mount name space. In this case we can't controlling which firmware is downloading.
 - In kernel 5.10, firmware downloader doesn't inherit mount name space. In this case we can controlling which firmware is downloading.
- This fix is important fix. I want to backport this patch to support containerizations. How do you think?



Issues

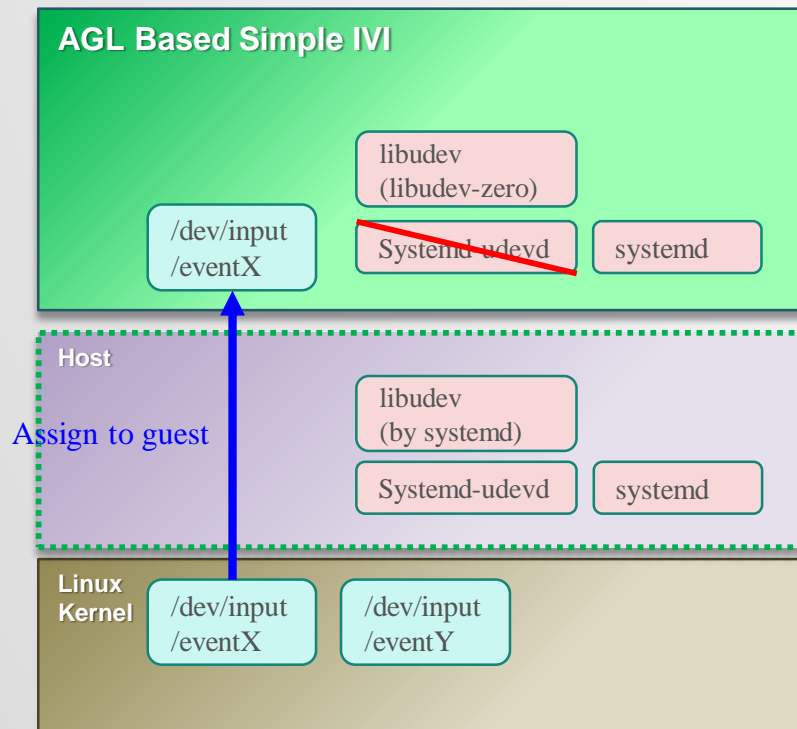
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How to support touch and other input device in guest

- Current IVI guest is not support input device
 - Weston use libinput to handle input device
 - libinput depend on libudev and udevd. Need to /var/run/udev/data/*
 - On the other hand, systemd-udev can't work in guest.
 - In CES2020 demo, /var/run/udev/data/ was sharing both host and guest.
 - Umm...
- My idea
 - Use libudev-zero in guest
 - <https://github.com/illiliti/libudev-zero>
 - We success to trial in old environment.

How to support touch and other input device in guest

- When we use libudev-zero, need to remove libudev and systemd-udev in guest. Because libudev-zero is a replacing library of libudev.
- In this case, we need to use heavy systemd bbappend....
- Do you know more better method?



Libudev-zero recipe:

<https://github.com/agl-ic-eg/meta-agl/tree/dev/meta-agl-ic/recipes-core/udev>

Cross building patch is already merged.

<https://github.com/illiliti/libudev-zero/pull/29>

Systemd recipe:

https://github.com/agl-ic-eg/meta-agl/blob/dev/meta-agl-ic/recipes-core/systemd/systemd_%_bbappend

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Need to improve iccom stack

- We import iccom (contributed by Bosch) in our development environment.
 - <https://github.com/agl-ic-eg/linux-iccom>
 - It's our fork.
- Issue
 - Currently it's not supporting name space.
 - Now it try to improve by EG member.
 - If you are expert for linux netlink stack, please help us.
 - If you know good material for netlink and that name space support, please let us.

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How to support pipewire

- Please help us....

How to access in EG development

- repo init -u <https://github.com/agl-ic-eg/AGL-repo>
- repo sync
- source meta-agl/scripts/aglsetup.sh -m h3ulcb-kf -b build agl-lxc
 - Need to Proprietary Drivers
 - Check LL version of “Building for Supported Renesas Boards” in AGL doc
- bitbake lxc-host-image-demo
- **Attentions**
 - This repository is trial, too unstable. We will submit each patch into AGL gerrit.
 - IC guest is automatically boot up, IVI guest is not automatically boot up.
 - lxc-start -n ivi-demo