# HTML5 apps on AGL platform, status update

Tokyo F2F – July 2019

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# Summary of the goals for 2019

## Goals for 2019

- Identified several aspects that required more work:
  - Continuous stabilization and maturity. Needed to maintain integration into Guppy/Halibut/Icefish, and fix and improve several components.
  - Finalize the replacement of pending Qt basic data structures.
  - Keep updating Chromium/WAM with any updates from WebOS, and reduce the delta with upstream.
  - Review memory management and integration of app lifecycle.
  - Targeting to full HTML5 demo.



## Goals for 2019

#### Chromium:

- Rebase latest submissions from WebOS Chromium WebView.
- Upstream the AGL changes into LG repositories.
- Update to more recent Chromium version expecting some 7x codebase upgrade.
- Additional bugfixing and performance improvements.
- Better IPC for communication between WAM launcher and browser process.



## Goals for 2019

#### Web Application Manager:

- Rebase latest commits available at upstream WAM.
- Remove pending Qt dependencies.
- Adaptation of WAM into new HMI architecture.
- Launcher process permission control (SMACK permissions holder):
  - Defining a new protocol communication between launcher and browser process and ligthweight proxy implementation.
  - Review token logic for HTML5 apps and remote clients/apps.
- Integration with the new Pipewire audio framework.
- Application life cycle on WAM with the AGL life cycle and memory management.

#### M1 – Automotive Linux Summit – July 17, 2019

- a) Guppy integration stabilized for 7.0.3 release **DONE**
- b) Uprev of WAM to Yocto 2.6 (thud branch) released on Happy Halibut using Chromium 68 as the baseline **WIP**
- c) AGL guppy branch fixes upstreamed to LG WebOS OSE repository DONE
- d) Removal of all Qt dependencies for WAM DONE
- e) Initial integration with audio framework depending on the timing of PipeWire availability **WIP**
- f) Initial set of demo Web Apps released DONE



#### **Stabilization on Guppy/Halibut:**

- More complex than initially expected, due to the bigger amount of modifications included in Halibut, including changes in the toolchain.
  - [SPEC-2506] Linking error against symbol `ff\_h264\_idct\_dc\_add\_neon'
  - [SPEC-2514] Build error in chromium68: libc\_nonshared.a: error adding symbols
  - [SPEC-2532] Link error in WAM: undefined reference to `ilm\_init'
  - [SPEC-2586] Redundant systemd instance makes WAM and homescreen crash
  - [SPEC-2602] Chromium68 build fails in the installation step
  - [SPEC-2612] Chromium browser crash failed to connect display



#### Removal of Qt dependencies for WAM:

- Now completely finished and merged.
- [SPEC-1871] [meta] Qt-less WAM
  - [SPEC-1911] Qt-less WAM: replace qt basic data structures
  - [SPEC-1914] Qt-less WAM: move from QMake to Cmake
- To create a complete Qt-less image, we need to ensure that other components can be compiled without the dependency.



#### Updating to newer versions and upstreaming:

- [SPEC-2307] Upstream AGL fixes into WebOS OSE upstream repositories.
  - https://github.com/webosose/chromium68/pull/14
  - https://github.com/webosose/wam/pull/19
- Also including Qt-less changes, now ready for review and integration by LG side.



#### Integration with the audio framework:

- [SPEC-2343] Integrate Chromium/WAM with Pipewire
  - Before current Pipewire was available, as a previous step,
    started looking into the integration of 4a framework on Guppy.
  - Using ALSA output and looking into native Pipewire support on Halibut.
  - Progress got delayed due to the WAM/Chromium stabilization issues.



#### Implementation of demo webapps:

- [SPEC-2401] Create HTML5 homescreen and launcher
  - https://github.com/jaragunde/agl-html5-launcher
- [SPEC-2322] [meta] Define HTML5-only demo layer
  - Still in progress to have homescreen app, which also requires to patch windowmanager to change dimensions for a horizontal view.
- [SPEC-2645] Create HTML5 demos
  - https://github.com/jaragunde/agl-html5-hvac



#### Implementation of demo webapps:







#### Implementation of demo webapps:

- Other apps to be ported next would be settings, radio, mixer, mediaplayer and dashboard.
- Not focusing for now on any review of the current UI.
- Pending elaboration of documentation to facilitate integration of new webapps into AGL.



#### Some other tasks on the period:

- Importing performance improvements
  - [SPEC-2226] Backport Chromium-Wayland upstream patches
- Fixing issues with the remote inspector
  - [SPEC-2328] Update the path for Remote Web Inspector.
  - [SPEC-2327] Remote Debugging should work only on debug mode

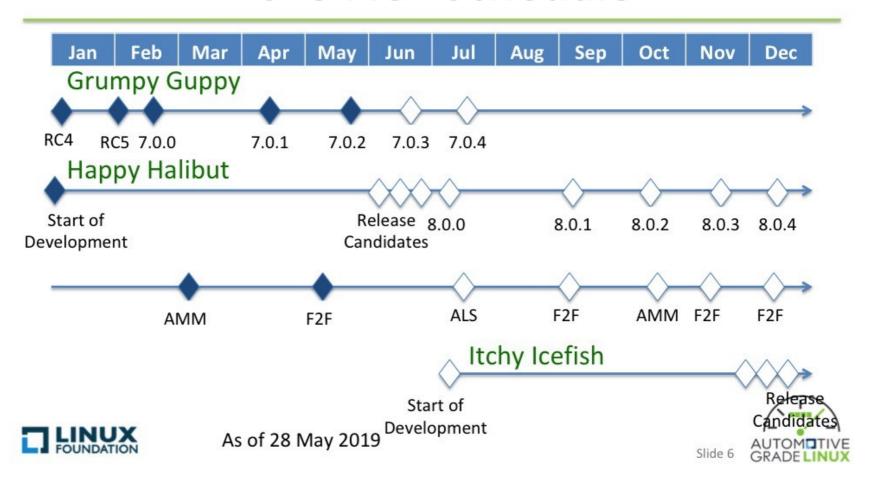
#### Follow-ups for the next milestone:

- Changes on the security model, replacing the approach of using SMACK based tinyproxy
  - [SPEC-2226] Use Token-based logic for HTML5 apps
- Continue stabilization and updating, and addressing pending open issues
  - [SPEC-2627] Slow start of WAM after booting



## Plans for 2019

#### 2019 AGL Schedule





#### M2 – Fall F2F meeting – September 15, 2019

- a) Port of WAM to desktop environment based on Happy Halibut release to allow for CES web app development.
- b) Pending work of the integration with Pipewire.
- c) Second release of demo Web Apps available.



#### M3 – Itchy Icefish RC1 – November 22, 2019

- a) Final Release Candidate of WebOS OSE, Web App Manager, and Chromium available in RC1 and ready for AGL CES demos to be held in January.
- b) Third release of demo Web Apps available.
- c) Revised Roadmap for 2020 development for Web App Manager, and Chromium.



#### M4 – Final Release – January 31, 2020

- a) Final Release for Itchy Icefish of Web OSE, Web App Manager, and Chromium.
- b) Complete set of HTML5 demo apps to replace Qt Apps in primary AGL demo for CES 2020.



## Discussion